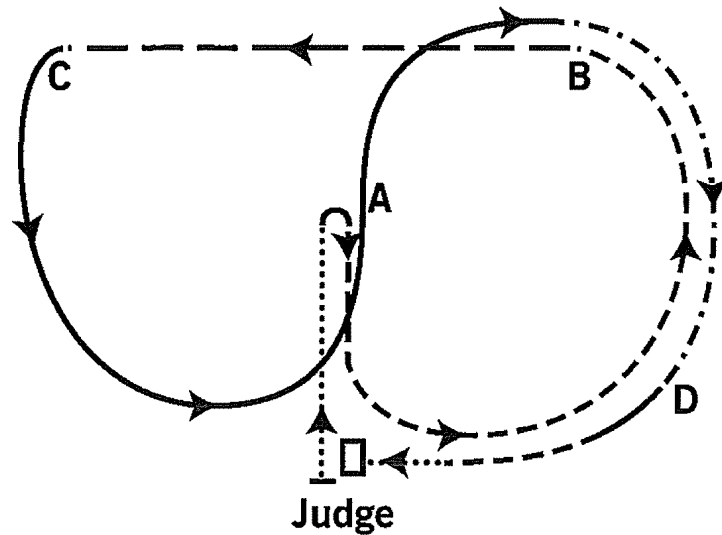


Hack Pattern H16



	POSSIBLE POINTS	ALLOCATED POINTS
1 Type, Presentation and Overall Impression	10	_____
2 Acknowledge Judge, Walk to A and Halt	10	_____
3 Turn on the forehand to the right	10 x 2 (20)	_____
4 Trot back toward Judge, turn left and continue around to B	10	_____
5 At B lengthen Trot along back of arena to C	10 x 2 (20)	_____
6 At C Canter left half circle to A Simple change through Trot	10	_____
7 After A Lengthen Canter three quarter circle to D	10	_____
8 At D down through transitions to Walk. Walk back to Judge on a light rein and Halt in profile	10	_____
TOTAL	100	_____

Horse Name and Number



Australian Stock Horse