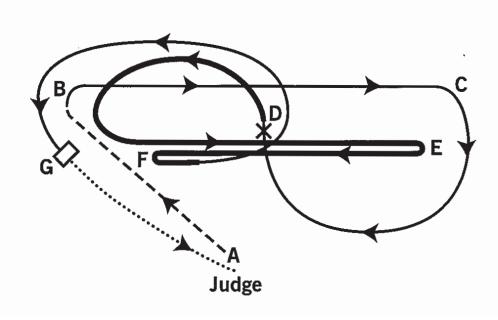
Working Pattern - W2



		POSSIBLE POINTS	ALLOCATED POINTS
1	Type, Presentation and Overall Impression	10	
2	Trot out to B on a loose rein	10	
3	At B turn right and Canter straight to C. At C Canter half circle on right rein to D	10	
4	At D Flying change	10 x 2 (20)	
5	After D Hand Gallop half circle and across to E	10	
6	At E Haunch turn right	10 x 2 (20)	
7	Across to F Haunch turn left	10 x 2 (20)	
8	Continue at Canter circle left around to G	10	
9	At G Stop and settle	10	
10	Walk back to Judge on a light rein cracking whip	10 x 2 (20)	
	TOTAL	140	

